

## **Reffect\_wf**<sup>0,22</sup>

$\forall loc:Id, ds:x:Id \text{ fp} \rightarrow \text{Type}, kind:Knd, T:\text{Type}, x:Id, f:(\text{State}(ds) \rightarrow T \rightarrow \text{DeclaredType}(ds;x)).$   
@loc effect  $kind(v:T) \ x := f \ \text{State}(ds) \ v \in \text{Realizer}$